

Team Name:
Club:

Judges Initials:
Division:

CHEER TEAM DIVISION SCORESHEET

CHEER CRITERIA

Crowd leading ability/ability to lead the crowd for
teams Nation, use of signs, poms, or megaphone,
practical use of Stunts/pyramids to lead the crowd,
execution (native language encouraged) 10 _____

PARTNER STUNTS

Execution of skills, Difficulty (Level of skill,
Number of bases, Number of Stunt Groups),
Synchronization, Variety 25 _____

PYRAMIDS

Difficulty, Transitions Moving into or
Dismounting out of Skills, Execution,
Timing, Creativity 25 _____

BASKET TOSSES

Execution of skills, Height,
Synchronization (When Applicable),
Difficulty, Variety 15 _____

TUMBLING

Group tumbling,
Execution of skills (includes jumps if applicable*),
Difficulty, Proper Technique, Synchronization 10 _____

FLOW OF ROUTINE / TRANSITIONS

Execution of routine components:
flow, pace, timing of skills, transitions 5 _____

OVERALL PRESENTATION, CROWD APPEAL, DANCE*

Overall presentation, showmanship,
dance*, crowd effect 10 _____

TOTAL: (100 points) _____

COMMENTS:

